



Game Developer Application

Hello and thank you for taking the time to view our applications page! It's toons like you who help keep Toontown running and we can't wait to see your application.

Before we begin it's important we go over a few things to make sure you're up to speed!

About the Corporate Clash Crew:

Every member on the Corporate Clash Crew is a volunteer and the position you're applying for isn't a paid position.

Every member of the Corporate Clash Crew will be expected to dedicate time towards the projects they're assigned to unless you notify your team lead.

With that out of the way, let's talk about the Game Developer position.

About the role:

Game Developers are responsible for the maintenance and development of new game features. Developers are expected to be fluent in Python, C++ or C#, though additional languages would help during the application process.

Position Requirements:

- Must be at least 14 years of age.
- Experience with Github is a plus, but not required.

- Intermediate or Expert knowledge of Python is required.
- Any knowledge of C++ or C# are highly beneficial, but not required.
- Knowledge of Panda3D highly preferred.
- Creative thinker, potential problem solver.

So it's time to begin!

Let's get started with your application.

The way we recommend you fill out the application is to either number each question or copy the application into a word processor of your choice. Once you're done, send it off to applications@corporateclash.net with the subject line 'Game Developer Application'

Section 1 - Personal Information:

1. What is your name?

2. Do you have a preferred name?

3. What TimeZone are you located in?

Our team works in eastern time, but we have crew members from around the world!

4. Are you fluent in English?

If you speak any other languages, please tell us about it!

5. Are you able to occasionally voice chat with other team members and in meetings?

6. What is your estimated availability per week?

7. Have you ever worked in a team environment before?

8. Is there anything else you'd like to tell us about yourself?

Section 2 - Toontown:

1. Do you have any experience with Toontown?

If so, we'd love to know when you started playing!

2. Do you actively play Toontown?

3. Have you ever worked on a Toontown server before?

4. How familiar are you with Toontown: Corporate Clash?

Do you know about the changes we've made compared to the original?

Section 3 - Game Developer:

1. Do you have any prior experience in developing?
2. How long have you been developing for?
3. How familiar are you with Panda3D?
4. What is your primary programming language? What languages do you know?
5. How familiar are you with Github? If you have used it before, please provide your username.
6. Do you have any previous work you can show us?